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|---|--|----------------------------------|----------------------------|---|
| Neg lead X | | | | |
| DEFENSIVE AND COMPETITIVE BIDDING | LEADS AND SIGNALS | | | |
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | OPENING LEADS STYLE | | | |
| New suit 1/3 level F1 | | Lead | In Partner's Suit | |
| New suit 2 level F; transfers from cuebid up | Suit | 4th from A/K/Q(TH), THxX, Xx --> | 1/3/5 if unsupported 5-crd | Category: Natural - GREEN |
| Jump in new suit after M-suit overcall is fitshowing(KJTxx or better) | NT | 2nd(3rd) from bad suits | otherwise the same | Country: Netherlands 6730239 - 1260344 |
| NV:Holographic over 1♣(ART) (Note 1) | Subseq | | | Event: 12th World Team Olympiad Istanbul 2004 |
| | Other: | | | Players: Ricco van Prooijen - Sjoert Brink |
| | | | | SYSTEM SUMMARY |
| 1NT OVERCALL (2ND/4TH Live; Responses; Reopening) | LEADS | | | GENERAL APPROACH AND STYLE |
| 2nd: 15 - 17; continue as over 1NT opening. | Lead | Vs. Suit | Vs. NT | 5-crd M |
| | Ace | AKx(+) | same | 1♣ 2+, possibly 4(5)♦ + 2♣ |
| 4th: Over 1♣/1♦: 10 - 14, 1♥/1♠ 12 - 15; cue-bid is Stayman, rest is natural | King | AK, KQx(+) | | 1♦ 5-crd or unbalanced |
| | Queen | AQJx(+), QJx(+) | KQT9(+) | |
| | Jack | (A/K)J10x(+) | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | 10 | H109x(+), Tx | | |
| 1-Suit: weak, 5-card possible | 9 | 109x(+), 9x, J9x(+) | | 1NT Openings: 15-17 HCP |
| 2-Suit: | Hi-x | Xx, xXx(+), JXXx(+) | | 2 OVER 1 Responses:FG |
| | Lo-x | Xx, xXx(+), JXXx(+) | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE |
| Reopen: Intermediate (11 - 15), 2NT = 18-19 | SIGNALS IN ORDER OF PRIORITY | | | 2♦ 25+ Bal or: NV weak ♥; V weak 5♠ + 5 minor |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopen) | | Partners Lead | Declarer's Lead | Discarding |
| after 1minor: 2♦ is Majors | Suit:1st | Hi/lo=Odd | Hi/lo=Odd | Odd=ENCRG |
| 1♣ - 2♣ is natural | 2nd | Hi=DISCRG | S/P | Even may be S/P |
| after 1M: 2M is 5-crd other M + 5-crd m | 3rd | S/P | | Hi/lo=Odd |
| 1x: 3x asks stop except 1♣: 3♣ is natural and weak | NT: 1st | same | | |
| VS. NT (vs. Strong / Weak; Reopening; PH) | 2nd | | | |
| Def: weak NT contains any 11 HCP or less. | 3rd | | | |
| 2♣ Landy | Signals (including Trumps): S/P when length is known /no losers in dummy | | | |
| vs Str NT: direct:X minor;2♦ good overcal ♥ or ♠;2♥/♠ nat, weaker then 2♦ | K-Att | | | |
| vs Wk NT: 2♦ ♥ or ♠; 2♥/2♠ 5-crd + 4-crd m;X penalty(14+ direct, 12+ in 4th hand) | | | | |
| if opponents run we bid as if we opened 1NT(TO X + lim+ transfers) | DOUBLES | | | |
| | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | light, especially if good shape | | | |
| Leaping Michaels only with jump | Major oriented | | | |
| 3M - 4M: 5OM + 5m | cue-bid promises rebid(forcing until we have fit or 2NT) | | | |
| 2M - 3M: 5-crd m, 5+(O)M, weaker then 4m | (1M) - X - (2M) - 2NT limit+ 4crd OM | | | SPECIAL FORCING PASS SEQUENCES |
| VS. ARTIFICIAL STRONG OPENINGS | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | (NV3x) - X - (5x) - P = F |
| 1♣ and (1♠) - p - (1♦):X Majors, 1NT minors | Neg X, Resp X | | | |
| NV vs ART 1♣ Holo (Note 1) | Supp X/XX | | | |
| | Comp X | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE |
| | all low level(1 or 2) X = TO | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | 1m - (1♥) - X: 4/5♠ | | | |
| XX shows interest to penalize, X are now for TO | Action X | | | |
| XX after 1M - (X) - tends to be short in openers suit | Lightner X | | | Psychics: |
| After 1M - (X) - transfers | Neg lead X | | | |

| OPENING BID DESCRIPTIONS | | | | | | | |
|---|------------|------|----------|----------------------------------|---|---|---------------------|
| Opening | Artificial | Min. | Neg Dble | Description | Responses | Subsequent Auction | Passed Hand Bidding |
| 1♣ | Yes | 2 | 4♠ | 2+♣, 11+ HCP | 1♦ 0-7 any/natural/relay, often major first, 1NT 8-10 | 1♣-1♦-1♥: 12-14 Bal/unbal ♣+♥, 1NT 18-20, 2♥ 15-17; 1m-1M-2M: 2M +1 relay, other bids SI | |
| 1♣ | | | | any 12-14/18-20 BAL without | 2♣ inv, 2♦ 2-6 6-crd M/natural GF, 2M 6-crd 9-11 | 1♣-1♦-1♥-1♠(relay): 2♣ 11-15 5♣+4♥, 2♥ 6♣5♥, rest is 18-20 natural; 1♣-1M-3♣ 15-17 6♣+3M | |
| 1♣ | | | | 5-crdM/good 5-crd♦ | 3♣ 6+(5)♣ 5-9, 3♦/♥/♠ constr preempt, 2NT Nat limit | 1♣-1♦-1♥-1NT: 4♥ + 4♠ 0-10; 1♣-2♦: 2♥ p/c, 2♠ limit vs ♥, 2NT relay | |
| 1♦ | | (4)5 | 4♠ | 4+♦, 11+ HCP | 2♣ inverted for ♦, 2♦ 2-6 6-crd M/5+♣ GF, 2NT nat limit | 1♦-2♦: 2♥ p/c, 2♠ limit vs ♥, 2NT relay, 3♣ F1R, 3♦ to play; 1♦-1M-3♦ 15-17 6♦+3M | |
| 1♦ | | | | f Bal good 5-crd | 2M 6-crd 9-11, 3♣ nat limit, 3♥/♠ constr preempt | 1♦-2♦-2NT: 3♣ min ♥, 3♦ min ♠, 3♥ max ♠, 3♠ max ♥, 3NT/4NT GF ♣ 12-14/15-17, 4x GF ♣ nat | |
| 1♥ | | 5 | 4♠ | 5+♥, 10+ HCP | 1NT F1R, 2♣ 3+♣, 2♦ 5+♦, 2♥ 8-10 3♥, 2♠ 6-crd 4-7 | 1♥-1NT-2♣ 2+crd, 3NT 16-19 6♥; 1♥-2m: 2NT 11-14/18-19, 3NT 15-17 | 2♣ Drury |
| 1♥ | | | | | 2NT lim+ 4+♥, 3♣/♦ Nat limit, 3♥ 5-8 | 1♥-1NT-2NT GF unless weak with 3♥ (poss 5♥+4m or 6♥): 3♣=♦, 3♦=3♥, 3♥=5-5m, 3♠=♣ | 2♦ Jaap Drury |
| 1♥ | | | | | 3♠ any splinter 11-15, 3NT/4♣/4♦ void ♠/♦/♣ | 1♥-2NT: 3♣ GF, 3♦ SI any void/GI vs good limit, 3♥ tp, 3♠ 17-20 BAL, 3NT 6♥ +4♠, 4m nat 5-5 | |
| 1♠ | | 5 | 4♠ | 5+♠, 10+ HCP | As 1♥; 2♣ 2+♣, 3♥ any splinter 11-15, 3NT void ♥ | As for 1♥, 1♠-1NT-2♣ : natural 2+♣ or 15-17 4+♥ | as 1♥ |
| 1♠ | | | | | 2♦ = 5+♥ 8+, 2♥ GF ♦ | | |
| 1NT | | | 4♠ | 15-17 Bal | 2♣ Stayman, 2♦ trf/minors/4♥ + 6m, 2♥ trf/4♠ + 6m | 1NT-2♣-...-3♣ MSA | |
| 1NT | | | | 5-crd M/6-crd m possible | 2♠ Trf ♣ or splinter ♣, 2NT limit, 3♣ trf ♦ | 1NT-2♦-2♥-2♠ shows minors | |
| 1NT | | | | | 3♦ 4414/3415/4315, 3♥ 13(54), 3♠ 31(54) | | |
| 1NT | | | | | 4♣ /♦ Trf ♥/♠ | | |
| 2♣ | Yes | 0 | | SF/GF | 2♦ Relay, 2♥/♠3♣/♦ at least AK/AQ/KQxxx, 3♥/♠ 7-crd | 2♣-2♦-2M: 3♣ 2nd neg, jump splinter; 2♣-2♦-2NT As 2NT opening | |
| 2♣ | | | | | 2NT 8-10 Bal, 3NT AKQxx in any suit | 2♣-2♦-3NT: to play, usually based on having ca 9 tricks | |
| 2♦ | Yes | 0 | | 25+ Bal or NV: 5+crd ♥, 3-10 | 2NT relay | NV: 2♦-2NT: 3♣ 5-crd min, 3♦ 5-crd max, 3♥ 6-crd min, 3♠ 6-crd max, 3NT AKQxx | |
| 2♦ | | | | VUL: 5♠ + 5-crd minor, 7-10 | 2NT Relay, 3♣ p/c, 3♦ limit ♠ | VUL: 2♦-2NT: 3♣ min ♣, 3♦ min ♦, 3♥ max ♣, 3♠ max ♦, 3NT max 5044 | |
| 2♥ | Yes | 4 | | NV: 4+♥ + 4+♠ 3-10 | 2NT puppet to 3♣, 3♣ GF relay | NV: 2♥-2NT-3♣-3x limit, 2♥-3♣: 3♦ 5♥, 3♥ 5♠, 3♠ 4-4, 3NT 5-5 | |
| 2♥ | | 6 | | VUL: 6♥, 6-10 | 2NT Relay | VUL: 2♥-2NT: 3♣ Min with x, 3♦ Max xm, 3♥ min Bal, 3♠ max x♠, 3NT max Bal, 4x void ♠/♦/♣ | |
| 2♠ | | 5 | | 5+crd 3-10 | 2NT Relay | NV: 2♠-2NT: 3♣ 5-crd min, 3♦ 5-crd max, 3♥ 6-crd min, 3♠ 6-crd max, 3NT AKQxx | |
| 2♠ | | | | | | VUL 2♠-2NT: 3♣ Min with x, 3♦ Max x m, 3♥ max x♥, 3♠ min Bal, 3NT max Bal, 4x void ♥/♦/♣ | |
| 2NT | | | 4♠ | 21-22 Bal | 3♣ relay, 3♦/♥ Tr ♥/♠, 3♠ SI 1/2 m, 4♣/♦/♥/♠ SI ♥/♠/♣/♦ | 2NT-3♣-3♦ 4+♦, after 4-level Tr bidding the promised suit is Forcing | |
| 3♣ | | (5)6 | | pre | 3♦ relay | 3♣-3♦: 3♥ 3-crd ♠, 3♠ 3-crd ♥, 3NT no 3-crd♥/♠, 4♦ 3-crd ♥ + 3-crd ♠ | |
| 3♦ | | (5)6 | | pre | | | |
| 3♥ | | 6 | | pre | | | |
| 3♠ | | 6 | | pre | 4♦ asks choice between 4♥/♠ (usually 1/2 ♠ 6/7 ♥) | | |
| 3NT | Yes | | | solid minor, no outside A or K | 4♣ p/c, 4♦ relay | 3NT-4♦: 4♥ 7222, 4♠ x♠, 4NT x♥, 5m xom | |
| 3NT | | | | With passed partner just to play | | | |
| 4♣ | | 7 | | pre | | | |
| 4♦ | | 7 | | pre | | | |
| 4♥ | | | | wide range | | | |
| 4♠ | | | | wide range | | | |
| HIGH LEVEL BIDDING | | | | | | | |
| RKCB-1403; if 4NT is not available 5NT is RKCB when we have a fit | | | | | | | |
| mixed cues, last train, Dope-Rope | | | | | | | |
| serious NT when we establish a Major suit fit unless NT over NT | | | | | | | |
| jump to 5NT is pick a slam | | | | | | | |
| Exclusion RKCB(0-1-2-3) if we have a fit and jump to the 5-level | | | | | | | |
| 6 Keycards if we have a double fit. | | | | | | | |

Brink – Van Prooijen Supplementary notes

Note 1. NV After opponent's ART (0+, 1+ or 2+) 1♣

- x: Normal (After strong ♣ Majors)
- 1♦: Weak both M (After strong ♣ NAT)
- 1♥: Natural ♥ overcall or 5 minor + 4crd not ♥
- 1♠: Natural ♠ overcall or 5 minor + 4♥
- 1NT: a. 15-18NT
b. 1 minor weak
- 2♣: 5M + 4♣
- 2♦: 5M + 4♦
- 2♥: 6♥/♠ weak
- 2♠: 6+♣/♦ opening
- 2NT: minors
- 3♣: Nat less than opening values
- 3♦: Nat less than opening values
- 3♥: 7♥/♠ weak
- 3♠: solid minor no outside stoppers
- 3NT: solid minor with outside stoppers

Note 2. Artificial responses after opponent's overcall:

1♣-opening

1♦ overcall

- X 4/5♥
- 1♥ 4/5♠
- 1♠ 4-4 ♥ + ♠
- 2♣ 6♠ limit
- 2♦ 6♥ any strength
- 2♥ 6♠ weak or GF
- 2♠ limit+ met ♣

1♥ overcall

- X 4/5♠
- 1♠ 0-3♠
- 2♣ ♦ (8+)
- 2♦ 6♠ limit
- 2♥ 6♠ weak or GF
- 2♠ limit+ met ♣

1♠ overcall

- X Usually 4♥
- 2♣ ♦(8+)
- 2♦ ♥(8+)
- 2♥ limit+ met ♣
- 2♠ limit+ Bal (2NT/3♣ tp)

1♦-opening

1♥ overcall

| | |
|----|-----------------|
| X | 4/5♠ |
| 1♠ | 0-3♠ |
| 2♣ | ♣(10/11+) |
| 2♦ | NF (6-9 met ♦) |
| 2♥ | 6♠ any strength |
| 2♠ | limit+ met ♦ |

1♠ overcall

| | |
|----|----------------|
| X | Usually 4♥ |
| 2♣ | ♥(8+) |
| 2♦ | NF (6-9 met ♦) |
| 2♥ | ♣(10/11+) |
| 2♠ | limit+ met ♦ |

1♥-opening

1♠ overcall

| | |
|-----|---|
| 2♣ | ♦(8+) |
| 2♦ | ♣(10/11+) |
| 2♥ | NF (6-9 met ♥) |
| 2♠ | limit+ met 3♥ |
| 2NT | limit+ met 4♥ (verder als zonder tussenbod) |