


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			 WBF Convention Card 2.16
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE				
Aggressive 1-level overcalls, can be on 4-card suit and up to 17 hcp		Lead	In Partner's Suit		
TRF RESP(New under OPP suit NAT, NF; Q + =TRF; 1under=FIT, INV+)	Suit	3rd / 5th, 10/9 = 0 or 2 higher	High from Xxx if raisesd		
Jumps = FIT (9+ cards in 2 suits), Double Jump = SPL (unless RHO bids)	NT	4th from Hxxx+; 2nd from 10xxx	3rd / 5th		
SPECIAL: (1C/D)-P-(1H/S)- 2Any=NAT, 2NT=5-5 in unbid suits;	Subseq	Attitude	Count		
(1C/D)-P-(1NT)-2C/D=5H+5S; 1NT BPH=4H/S+longer C/D	Other: No rules if partner is known to have nothing				
In COMP when Opps show H/S JUMP to 4C/D=2suiter with the OM					
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS				
DIRECT: (1C/D)-1NT=15-18, System ON; (1H/S)-1NT=15-18, NAT, Q=St	Lead	Vs. Suit	Vs. NT		
LIVE: (1x)-P-(1y)-1NT=16-18; All NAT; 2y = St; if Xed, XX=1suiter	Ace	AKx+, Ax	A = Count / Unblock		
BALANCING: (1x)-P-(P)-1NT=11-14, stop not required; NAT; Jump=INV	King	KQx+, AK or AKx+ & single	AKxx, KQ10x, KQJx+ = ATT		
If DBLed: XX=PEN, Pass forces RDBL(1suiter), DONT; Jumps to play	Queen	QJx+	QJ10x+, QJ9x+, KQ10x+		
(2H/S)-P-(P)-2NT=14-16 BAL. TRF ADV, Q=St; Jumps = EXCL 2suiter	Jack	J denies higher	J denies higher		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	0 or 2 higher	0 or 2 higher		
1-Suit: WJO(5-card possible). Wide range opp PH. NAT adv, 2NT=F1	9	0 or 2 higher	0 or 2 higher		
2-Suit: (1C/D)-2D=5H+5S; (1H/S)-2H/S=5OM+5C/D WK or STRONG	Hi-x	Sx, SSxx+	SSx, Sx, xSxxx, SSxx		
All C bids=P/C; 3D asks m(H=C, S=D); Q or 2NT (over S)=INV	Lo-x	HxS+, SSx, HxxxS+	HxS, HxxS, HxxSx, HHxS+		
Reopen: Jump=good opening, 12-15, 6+; 2NT = 18-19 BAL with TRF ADV	SIGNALS IN ORDER OF PRIORITY				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding	
MICHAELS no opening values except (1C)-2C = NAT with TRF ADV	Suit:1st	Low = Encouraging	UDCA	Odd=E, Even=S/P	
After (1M)-2M-(P): C bids=P/C; 3D=Asks m(3H=C, 3S=D, 4om=RKCB)	2nd	Count	Suit preference	Count	
(1S)-2S-(p)-2NT = INV to 4H; (1H)-2H-(P)-3H=INV to 4S (3S=PRE)	3rd				
VS. NT (vs. Strong / Weak; Reopening; PH)	NT: 1st	Low = Encouraging	UDCA	Odd=E, Even=S/P	
vs. STRONG: DONT; 2S=S+C/D Const;	2nd			Count	
RESPONSES: cheap=P/C; New=Nat,NF; 2NT=ART F1	3rd				
BALANCING Seat: X=11-14 Bal, 2C=H+S, Nat. All further bids NAT.	Signals (including Trumps)Encourage unless you can stand Obvious Shift				
vs. WEAK: X=14+, 2C=H+S; TRF (good hand or 2suiter) with NAT RESP	Count vs. Slams, on K lead vs. 5 level or vs. PRE				
If 2C = H+S bid is DBLed, PASS = want to play in 2C*.	DOUBLES				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)				
vs. 2H/S:X=TO(Leb & TRF ADV, slow shows); 2NT=16-18; 3New=NAT	Aggressive TO X(10+ with the right shape). NAT RESP after (1D/S) - X				
vs. 2D Multi: X=TO v.H; 2H=TO v.S; Nat; (2D)-P-(2M)-X=TO vs.LHO M	TRF RESP (1C/H) - X. 2 level jumps are WEAK. Off over XX				
vs. 3C/D: Q=H+S, 4om=om+M; After 3NT overcall: 4C=ASK; 4D/H=TRF	Ex. (1H)-X-(P)-1S=C, 1NT=Nat, 2C=D, 2D/H/S=S 0-6 or 11+ / 7-8/9-10				
VS. ARTIFICIAL STRONG OPENINGS	Cuebid forces until a suit has been bid twice.				
vs. 2C/D: CRaSH: X=D&H/C&S; 2D/H=H&S/C&D; 2NT=D&S/C&H	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
vs. Strong 1C: Pass=Nat or STR; 1D=H Or S&m; 1H=S Or H&m	1C-(up to 2S)-X=6-10, BAL; 1C-(X)-XX= 8-10, BAL; Most X by 1C=TO				
1S = 3suiter (can be psychic). Jumps to NT promise fit some place. NF	Responsive X up to 3 of their suit, opener passes with BAL Min at the 3level				
OVER OPPONENTS' TAKE OUT DOUBLE	(1x)-P-(1NT)-X=TO of x, further X=PEN; (1C/D)-1H/S-(X)-XX=high H				
TRF ADV over TO of 1D/H/S; WK raises; "One under" = FIT, 7+ (1) Note#	(1x) - P - (1y/NT) - P - (1NT/Pass) - X = good opening with RHO suit				
2NT=Truscott over 1H/S(C+D over 1D); 3New=FIT (9+ cards), 4New=SPL	MAX Overcall DBL; SUPP X up to 3H; (1NT)-P-(3NT)-X=lead H/S				
1H/S-(X)-3S/NT=13-15, 4+ Fit; 1H-(X)-3NT=S SPL;	1(x) - 1y - (2x/3x) - X = NEG; (1x) - X - (1y) - X=PEN (2y=Nat, NF)				
1D-(X)-TRF & (TRF to M + m = NF/INV; TRF to m + M = GF)	1NT-(2x/3x)-X = TO; (1x)-1NT-(X)-XX=1suiter; 1D-(1H)-X=NO 4S				
	After 2-over-1 GF X=PEN; 1S-(P)-1NT-(2x)-X=TO				
	Category: BLUE				
	Country: Switzerland				
	Event: EM Malmö 2004				
	Players: Fernando Piedra - Dima Nikolenkov				
	SYSTEM SUMMARY				
	GENERAL APPROACH AND STYLE				
	Strong 1C(16+), most RESP=TRF, 5-card 1H/S(light) 1D=2+D, 10-16				
	1NT=11-13 NV/ 14-16 Vul (St / TRF / 2S & 2NT = Multimeaning)				
	2C=11-16, us 5+C (can be 4=4=1=4); 2D=MULTI WK H/S or 22-23, =				
	2H=5H+5S, 5-9 or 4S+5H, 10-15; 2S=5S+5C/D, 4-10; 2NT=5D+5C, 4-10				
	RESP to 1H/S: Relay=F1, 3C/D=INV;				
	Frequent use of non-PEN DBL and ART 2NT in COMP. A lot of TRFs. (2) N				
	1NT Openings: 11-13 NonVul, 14-16 VUL seldom 5-card H/S				
	2 OVER 1 Responses: 2x - NAT GF or WK in the next suit; 1H/S - 2x - GF				
	SPECIAL BIDS THAT MAY REQUIRE DEFENCE				
	MULTI 2D(random weak 2H/S; 22-23, =) 4th seat = FLANNERY				
	2H = 5H + 5S, 5-9 or 5H + 4S, 10-15; 4th seat = 6H, 10 - 12				
	2S = 5S + 5C/D, 4 - 10 4th seat = 6S, 10 - 12				
	2NT = 5D + 5C, 4 - 10 4th seat = 5D + 5C, 12 - 14				
	NF free bids at the 2 level: 1D-(2C)-2x; 1H-(2m)-2om/S; 1S-(2m)-2H				
	1H/S-2NT=1) INV in FIT; 2) WK C&D; 3) Good PRE S/H; 4) 13-15, =				
	1H/S-Relay= F1; 1H-1NT=5+ S; 1H-2S=WJS, 3-8; 1H-1S-2H-2S=C&D				
	1H/S-(X)-1NT/2C/D/H=TRF; 3New=FIT; 4New=SPL (unless RHO bids)				
	1H/S-(2C/D)- NFB; 2NT=10-12, FIT, BAL; Qbid=INV, FIT, Unbalanced				
	(1C/D)-2D = MICHAELS (54 HS WK or STRONG)				
	(1H) - 2H - (Pass/X) - 3H = INV to 4S				
	(1S) - X - (2S) - 2NT = Lebensohl, 3C/D/H = CONSTR;				
	TRF advances of 1 level overcalls or overcalls of (3C/D) openings				
	Ex. (1D) - 1S - (P/X) - ?: 1NT / 2C = NAT; 2D = H; 2H = INV+, FIT				
	1D - (1H/S) - 2x = Nat GF or WK in the next higher if possible				
	SPECIAL FORCING PASS SEQUENCES				
	1C - (up to 2S) - X = F2NT; New suit = TRF GF; 1C - (3x) - X = GF				
	After 1C Opening: If Pass is NF, X = TO; If Pass is F, X = extra, No fit				
	After 1C & Responder showed suit+COMP (3H+): X=FIT, P=TRF to X				
	IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
	If shape asking bid is DBLed: PASS=MIN, XX=Stopper, rest ignores				
	If "step" asking bid is DBLed: PASS=1st, XX=2nd, cheap = 3rd, etc				
	In COMP 2NT is ART: Good-Bad, Scrambling, INV+, Lebensohl				
	Psychics: We open very aggressive in 3rd seat (usually in long suit)				
	Drury				

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble th	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C	Yes	0		16+, any (17+ if BAL)	1D=0-7 any or 8-10,=; 1H=S, 8+ or 11+,=	1C-1D-1H=20+; 1NT=17-19; 2S/NT=Ask; Rest Nat NF (1S=4+)	1C-(1/2x)-P=0-6 or PEN, X=6-10 No
1D	Yes	2	4H	10+ - 16, 2+D	1H/S=Nat F1; 1NT=6-10(11NV); 3C/D=INV	1D-1M:cheapOM/1NT/2m/3m=Nat; Jump=FIT; 2NT=5422, FIT	Cue=11+, New=TRF, GF
					2C/D/H/S=WK in D/H/S/C OR Nat GF(H/S sol)	1D-1M-1NT:2C=INV; 2D=GF; 2NT=TRF C; 3C/D=INV; 3M=S/T	Jump=Nat + length in minor, 7-10
1H		5	4D	10 - 16, 5+H(4 in 3rd)	1S=Relay; 1NT=5+S; 2H=8-10; 3C/D=INV	1H-1S:Nat; 2NT=6good H; 4m=6-5; 2-way GT(Relay=short suit)	2C/D=Drury, 3C/D=FIT, 2S=uSPL
1S		5	4D	10 - 16, 5+S(4 in 3rd)	1NT=SemiF; 2x=GF; 2NT=Multi; 3x=INV	In 2-1: Jump own=good suit, Jump new=SPL	2NT=MiniSPL
1NT			3S	11-13, NV / 14-16 Vul	St, TRF; 2S=5-5 in touching INV+; 3C/D=INV	2C+2M=4 NF; 3C=R1(H=C); 3D=GF; 3M=Smolen(2D)/SPL(2OM)	1NT-(2x)-3y=TRF, INV+
					2NT=WK C/D / 5-5 D&S/C&H INV+ 3/ST C	TRF+3New=Nat GF; NT/Raise=INV; 4New = SPL;	1NT-(2x)-4y=EXCL 2-suiter
2C		4	4H	10 - 16, 5+C(4=4=1=4)	2D=Ask; 2M=NF; 2NT=Ask M; Raises=NF	2C-2D-2M=Nat; 3New=6C+4New,Max; 3NT+ =6C+5other(D=S,C=H)	2C-2D-(X)-Bid=not dead MIN
						2C-2D-2M:Relay=GF Asks shape(2NT=0-1D, 3C=54, 3D=64)	
2D	Yes	0		WK (5)H/S or 22-23,=	2M/3H=P/C; 2NT=F1; 3x=NF; 4C/D=TRF/Bid	2D-2NT-3C/D=H/S, 6-10(Relay asks Max/min&S - 3H/S=6-8, 4New=short)	
2H		5		5H+5S, WK or 4S+5H, 10	2NT=F1, 3C/D=RF; 3H/S=INV; 4C/D=RKCB	2H-2NT:3C=4513;3D=4531;3H=WK 55; 3S/NT=4522 Min/Max; 4C/D=Nat	
2S		5		5S+5C/D WK, 4-10	2NT=F1; 3C/D/H=Nat, RF; 4C/D=P/C;	2S-2NT: 3C/D=Nat Min; 3H/S=5C/D MAX; Next Relay=Trump ask	
2NT	Yes			5D+5C WK, 4-10	All C/D=to play; 3H/S=NAT,RF; 4NT=pick C/D		
3C		6		Style: reasonable in 1st	3D asks for 3-card M; 3H/S=Nat, RF, 4D=RKCB		
3D		6		HJxxxxx+ in 2nd	3M=RF; 4C=RKCB; 4H/S/NT=CAB H/S/C	3D/H/S - 4C : 4D=0, 4H= 1 no Queen, 4S= 1+Queen, 4NT/5C=2 noQ/Q	
3H		6		Random in 3rd seat	3S=RF; 4C=RKCB; 4D/S/NT=CAB D/S/C		
3S		6		1 QT outside possible	4C=RKCB; 4D/NT/5C=CAB D/H/C		
3NT	Yes			Solid 7+ minor	4C=P/C; 4D asks for shortness	3NT - 4D - 4H/S=short in H/S; 4NT=no shortness; 5C/D=short in the om	
4C	Yes			Strong 4H(8.5 tricks)	4D=Relay to 4H(+4NT=KCB; 5New=ExclBW)	4C - 4S/4NT/5C = CAB S/D/C. RESPONSES: NT=guarded K; 1st=NO	IF CAB is Xed: AGREE step bids
4D	Yes			STR 4S (8.5, solid suit)	4H=Relay to 4S(+4NT=KCB; 5New=ExclBW)	4D - 4NT/5C/D = CAB H/C/D	2nd= 2nd, 3rd=1st, 4th=-:-)
4H		7		7+ card suit	4S/5C/D = control asking (CAB), 4NT=RKCB		
4S		7		7+ card suit	4NT = RKCB, 5C/D/H = CAB, 5NT = GSF		
4NT	Yes			11+ cards in C & D	Any minor suit bid = to play; 5H/S = CAB(1st)		
5C				8+ card suit, PRE			
5D				8+ card suit, PRE			
HIGH LEVEL BIDDING							
4NT=RKCB(14 / 30 / 2, noQ / 2 & Q/ odd & void / 6x=even & void)							
1C+Alpha&Beta / Alpha&Gamma / Beta&Theta+ New suit = Epsilon							
1D: 4th suit=RF at the 2 level, GF at the 3 level; After 2D GF - shape							
1H/S: 4th suit in 2-over-1 = 13-15 + FIT in opener's major							
1NT: 2S/2NT+4level bid: Partner bids slam with 2 covercard + some FIT							
Qbid style: 1st or 2nd round throughout, FAST ARRIVAL							
Slamtries: 1D-2M-Relay-3New; 1D-1M-1NT-3M(nonsolid suit)							
1H-1S-Any-3S; 1H-1NT-Any-3H; 1M-2m-Any-3m (+4m=RKCB in m);							
Serious 3S/NT if H/S FIT is found; 1NT-2D/H-2H/S-4H/S=mild ST 6322							

Supplementary notes file (piedra nikolenkov notes.txt) ()

Note...1: Over opponents X

1D - (X) - ???

XX = 4+ H, 6+

1H = 4+ S, 6+

1S = balanced, 8+

1NT = 5+ C, 6+

2C = 5+ D, 6+

2D = MULTI (WK 6H or 6S)

2H/S = 5S + 4+ H weak/INV

2NT = C + D, weak

3C/D = 6+ cards, INV

1H - (X) - ???

1S = 8-10, balanced

1NT/2C = TRF to D/H, maybe a leaddirector

2D = 3+ card support for H, 7+

2H = 0-6, support

JUMP Suit = FIT, 9+ cards in 2 suits

2NT = 4+ H, 10-12 or 16+

3S = 13-15, 4H, balanced hand

3NT/4C/D = SPL in S/C/D

1S - (X) - ???

1NT/2C/2D = TRF to C/D/H, maybe a leaddirector

2H = 3+ card support, 7+

2S = 0-6, support

2NT = 4+ S, 10-12 or 16+

3 New = FIT, 9+ cards in 2 suits

3NT = 13-15, 4S, balanced hand

4C/D/H = SPL

Note...2: Transfer advances

1D - (2H/S) - ???

2NT = TRF to C, INV+

3C = TRF to D, INV+

3D = TRF to the other major, INV+

Cuebid asks for a stopper

Cheapest bid of the other major = NAT and weak

4C/D = 5 other minor + 5 other major

Jump cuebid = slamtry with both minors and shortness in their major

(1C) - 1S - (Pass / X) - ???

1NT = NAT, 7-10(11)

2C = TRF to D, can be very weak

2D = TRF to H, can be very weak

2H = FIT, INV+ (usually 10+)

2S/3S/4S = to play

2NT = NAT 11+ - 13

3C = mixed raise, 7-9 shortness somewhere

3D/H = FIT, 9+ cards in 2 suits

4New = SPL (unless RHO bids then FIT)

(3C) - 3S - (Pass) - ???

3NT = to play

4C = TRF to D. Return to 4S shows slamtry with source of tricks in D.

4D = TRF to H. As above

4H = TRF to S, constructive hand

4S = to play

Note...3:Interference over our 1C Opening

A. 1C - (X) - Pass = 0 - 4, 1D = 5-7, XX = 8-10, balanced hand, other as without interference

B. Natural 1-level overcall:

Pass = 0-5, X= 6-10, usually balanced, 1NT/Cuebid = 11+ with/without stopper

Cheap suit = TRF to the next suit with GF values; cheapest jump shift = any 4441, 8+;

Jumps = 4-6, TRF to the next 6+ card suit

C. Multimeaning 1-level overcall

As above but we play TRF to all suits, so X contains balanced hands with 11+.

D. Higher interference

Cheap suit bids are TRF with GF values if TRF is completed at the 2 level, with INV+ values if TRF is completed at the 3 level.

Pass = 0-6 or PENALTY; X = 6-10, from 2S or higher GF. NT bids are wideranging.