



OPENING	TICKET	ARTIF	OF MINORS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	0	4♥		16+unbalanced ,17+balanced, or a very good distributional hand	1♦:0-7, 1♥/♠,2♣/♦:8+Hcp 5+in bid suit, gameforcing 1NT:8-13HCP balanced;2NT:14+ no 5card suit	after 1♣-1NT-2♣:relay	
1♦	✓	2	4♥		10-16HCP;2+♦, no 5card major	1♥/♠ may be 3 cards, 1NT: 5-10	1♦-1♥/♠-2NT:♣+♥/♠	
1♥		5	4♦		10-16HCP,5+♥	2NT: GF support; 3♥: Invitational support strong fit jumps	1♥-2NT-3.)	
1♠		5	4♥		10-16HCP, 5+♠	2NT: GF support; 3♠: Invitational support; strong fit jumps	1♠-2NT-3.)	
1 NT		13	4♥		14-16 5+ card major or 6+ card minor or singleton possible	2♣:minors;3♣♦;3♦♥;3♥♠;3♠:quantitativ	1nt-2♣-2♦♥/♠-3♣:relay asking for distribution 1NT-2♣-2♥-2NT:3♣=min,5♥;3♦=min,4♠;3♥=max,5♥;3♠=max,4♠ 1NT-2♣-2♠-2NT:3♣=min,5♠;3♦=min,5♥;3♥=min,5♥;3♠=max,5♠	
2♣		6	4<d♥		11 - 16 HCP 6+ or 5+ and 4+any 11-16	2♦:relay;2♥/♠:non forcing;2NT:invit 3♣: offensive-defensive 3♦♦+♥;3♥♥+♠;3♠♠+♦ GF	2♣-2♦-2 NT = 6+♣and 2stoppers 2♣-2♦-3♣= 6+♣and 1 stopper	
2♦	✓	0	-		3suiter with 0-1cards in ♦ 10-16HCP (4414;3415;4315;4405)	2NT: relay; 3♦:invitation in ♥+♠	4.)	
2♥		5			7-11HCP W2	2NT: asking for features		
2♠		5			7-11HCP W2	2NT: asking for features		
2 NT	✓	13			3-9HCP preempt in ♦	3♣:relay; 4♦: offensive defensive; 3♥/♠: strong invit	5.)	
3 bids	✓	0			Transfer preemts			
3NT	✓	13			5♣+6♦; 10-13HCP	4♣:setting♥;4♦:setting♠		
3♣	✓	5			6-11HCP minors	3♥/♠: nat. and forcing; 4♣♦:GF support		
4♣		5						
4♦		5						
<b>HIGH LEVEL BIDDING</b>								
							RKC after agreed Trumps (03-14-....)except in ♣(14-03)	
							cuebids: 1st or 2nd round controls	
							5NT: generell grand slam try (this always takes some time!)	
							cuebid - X - XX : 1st round control	
							Splinter	
							4NT: after intervention: ROPI;DOPI	

## SUPPLEMENTAL NOTES: SYSTEMWERNLESCHIFKO\_

- 1.) 1NT(opp)-2♦(we)-2NT=relay:3♣=4-4min,3♦=4-5min,3♥=min5-4,3♠=max4-5,3NT=max 5-4, 4♣=5(4)-6,4♦=6-5(4),4♥/♠=7-4
- 2.) Against weak 2 Opening 4♣/♦=5+m+5other M. Against multi:2NT=15-18:3♣=Baron, 3♦=Flint(if you bid game then=Slamtry),3♥/♠=F.
- 3.) 3♣: any 5-5;3♦: strong balanced or any stron shortness;3♥: any void;3♠: any weak shortness; 3NT: 6cards in trump;4♣/♦: cue bid; 4♥/♠: weak hand
- 4.) 2♦-2NT -3♣:any minimum -3♦:4414 14-16 -3♥:4315 14-16HCP -3♠:3415 14-16HCP -3NT:4405 14-16HCP
- 5.) 2NT-3♣ -3♦:minimum -3♥:values in ♥ -3♠:values in ♠ -3NT:values in ♣ or good diamonds